


DEFENSIVE AND COMPETITIVE BIDDING		LEADS AND SIGNALS			<b>WORLD BRIDGE FEDERATION</b> <b>CONVENTION</b>  <b>CARD</b>	
OVERCALLS(STYLE;RESPONSES;1/2LEVEL;REOPENING)	OPENING LEADS STYLE					
		LEAD		IN PARTNER'S SUIT		
	SUIT	3 <sup>rd</sup> /5 <sup>th</sup>	3 <sup>rd</sup> /5 <sup>th</sup>			
8-17HCP, 4+Cards	NT	4 <sup>th</sup>	4 <sup>th</sup>			
Resp:Cue=F	SUBSEQ	As Above; ATT	As Above; ATT			
Jump shift=INV Jump Cuebid=4+ FIT, 7~9HCP	OTHERS: in pd's suit always 3 <sup>rd</sup> /5 <sup>th</sup>					
LEADS						
INT OVERCALL(2 <sup>ND</sup> /4 <sup>TH</sup> LIVE;RESPONSES;REOPENING)	LEAD	VS. SUIT	VS. NT			
	A	AKx(+); Ax(+);	Ax(+);AKx(x)			
	K	KQ; AK; KQJ(+); KQx(+)	KQ109 (+) AKJ10(+)			
2 <sup>nd</sup> : 16-18HCP,1m-1NT system on,1M-1NT:PUP 2♣,Transfer	Q	QJ; QJx(+); Qx	QJ; QJx(+); KQX(+); AQJx (+)			
4 <sup>th</sup> : 11-15HCP, Same	J	J10; J10x(+);KJ10x(+)	J10;J10x(+); HJ10x(+);			
JUMP OVERCALLS(STYLE;RESPONSES;UNUSUAL NT)	10	109x(+);10x ;H109(+)	10x;109x; H109x			
	9	9x; H98x(+);	98x(+); H98x(+)			
	HI-x	HxSx; xxS; Sx; xxSx	HxxSx(+); Sx; Sxx; xSxx			
1 Suit: Weak	LO-x	HxS;HxxxS; xxS; xxxS(+)	HxS; HxxS(+)			
Unusual 2NT: Lowest 2 suits	SIGNALS IN ORDER OF PRIORITY					
DIRECT AND JUMP CUE BIDS(STYLE;RESPONSES;REOPEN)		PARTNER'S LEAD	DECLARER'S	DISCARDING		
	Michaels	1	Hi=E	Hi/Lo=EVEN	SAME	
	Jump Cue=Ask Stopper	SUIT	2	Hi/Lo=EVEN		
VS. NT (VS. STRONG/WEAK; REOPENING; PH)		3	S/P			
	X=Value	NT	1	hi=E	Hi/Lo=EVEN	SAME
		2	hi/lo=EVEN			
3		S/P				
2♣=♥♠44+, 2♦=♥/♠5+, 2M=M5m4, 2NT=♣♦55	SIGNALS(INCLUDING TRUMPS)					
4 <sup>th</sup> Same	Trumps: Hi-Low=Interesting in Ruff, Smith echo vs NT					
PH:DBL=4M5m,2♣=♥+♠	DOUBLES					
VS. PREEMPTS(DOUBLES; CUE-BIDS; JUMPS;NT BIDS)	TAKEOUT DOUBLE(STYLE; RESPONSES; REOPENING)					
DBL=T/O, 2NT=16-18HCP, 3NT=To Play, LEB	MB light with Classic Shape					
VS. ARTIFICIAL STRONG OPENGINGS	SPECIAL,ARTIFICIAL & COMPETITIVE DOUBLES/ REDOUBLES					
(1♣)-DBL=♥♠44+, (1♣)-1NT=♣♦54+	SPECIAL FORCING PASS SEQUENCES					
(1♣)-P-(1♦)-DBL=♥♠44+, (1♣)-P-(1♦)-1NT=♣♦54+	Neg DBL THRU 4♥					
OVER OPPONENT'S TAKEOUT DOUBLE	Resp DBL THRU 3♠					
	Max DBL					
	Support DBL THRU 2♥					
RD: 9+HCP, Penalty Seeking	IMPORTANT NOTES THAT DON'T FIT ELSEWHERE					
	PSYCHICS: RARE					

